# **CSC 431** WARLeagues System Architecture Specification (SAS)

**<Team number>**

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| --- | --- |
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|  |  |

# Version History

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| --- | --- | --- | --- |
| Version | Date | Author(s) | Change Comments |
| 1.0 | 3/30/21 | Nolan | First Draft |
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# Table of Contents

[1. System Analysis 6](#_Toc412746586)

[1.1 System Overview 6](#_Toc412746587)

[1.2 System Diagram 6](#_Toc412746588)

[1.3 Actor Identification 6](#_Toc412746589)

[1.4 Design Rationale 6](#_Toc412746590)

[1.4.1 Architectural Style 6](#_Toc412746591)

[1.4.2 Design Pattern(s) 6](#_Toc412746592)

[1.4.3 Framework 6](#_Toc412746593)

[2. Functional Design 7](#_Toc412746594)

[2.1 Diagram Title 7](#_Toc412746595)

[3. Structural Design 8](#_Toc412746596)

[4. Behavioral Design 9](#_Toc412746597)

# Table of Tables

<Generate table here>

# Table of Figures

<Generate table here>

### System Analysis

#### System Overview

<Describe the system in brief and your architecture choice>

#### System Diagram

<Insert System Diagram>

#### Actor Identification

<Identify all actors interacting with the system>

#### Design Rationale

##### Architectural Style

<Identify and briefly explain the architectural style e.g. 3-tier architecture>

##### Design Pattern(s)

<Identify the design pattern(s) you have deemed applicable to this architecture>

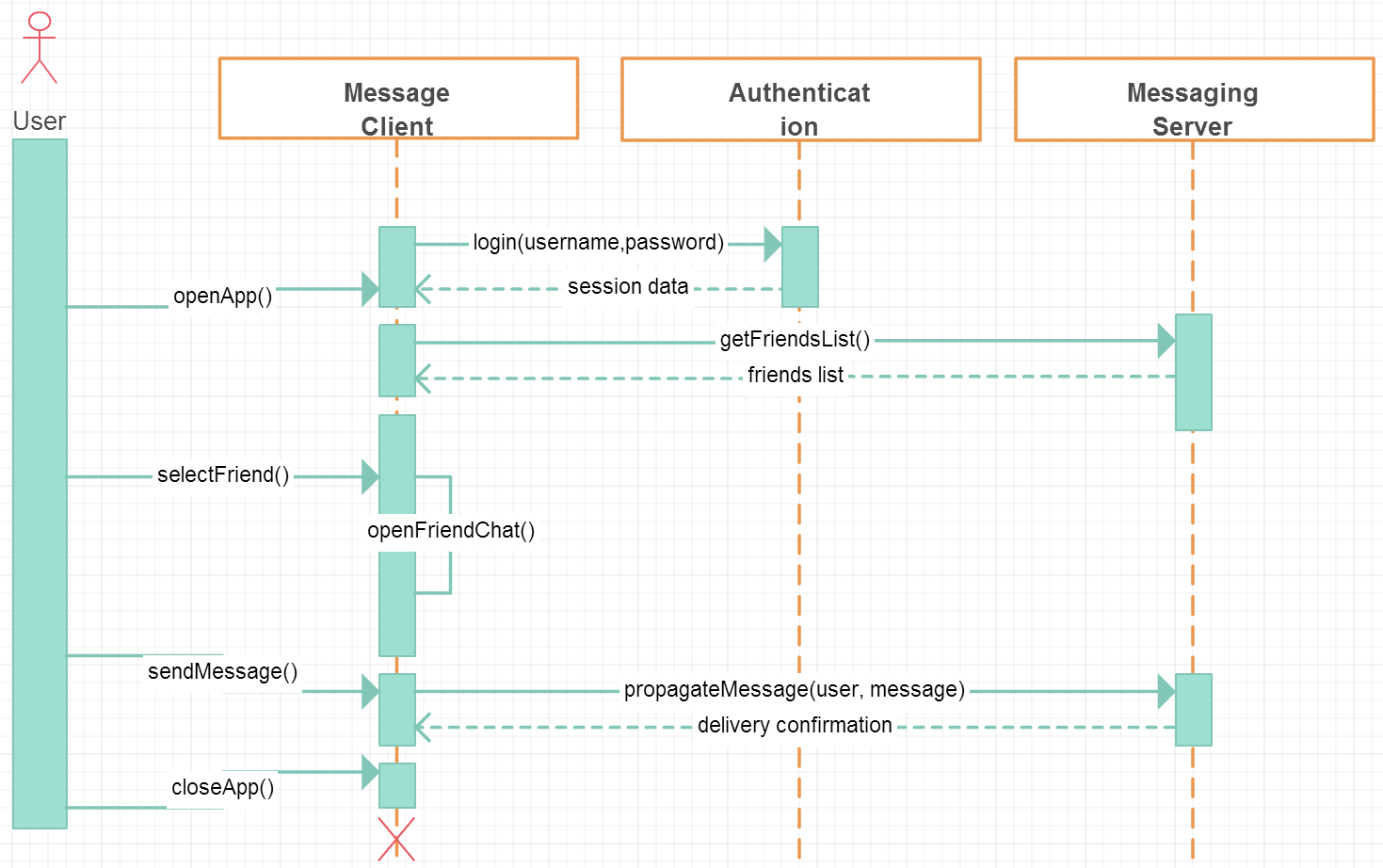
##### Framework

<Identify and briefly explain the frameworks you are using, if any. Also specify the rationale behind selecting this framework>

### Functional Design

<Identify all significant workflows as sequence diagrams using the following format>

#### Diagram Title



### Structural Design

<Identify all components and model them using class diagrams>